

Jakab Balint

UX/UI Designer



Currently I am working at Hungary's largest car parts distribution company as a UX designer. I am working besides software developers, marketing managers and with our stakeholders as the only UX person in our development team, for the purpose of improving the digital experience of our internally developed enterprise resource planning system, and our webshop.

WORK EXPERIENCE

Bárdi Auto Zrt. - Budapest — UI/UX Designer
NOVEMBER 2018 - Presents

Pocket Games - Budapest — UI/UX Designer and GFX Designer
OCTOBER 2017 - NOVEMBER 2018

MITO Social Kft. - Budapest — Junior Technical Project Manager
FEBRUARY 2017 - OCTOBER 2017

Freelancer / trainee - London - Budapest — UX/UI Trainee
2016 - FEBRUARY 2017

EDUCATION

MOME ID - Budapest — Product Designer

Lukács Sándor SZKI. - Győr — CNC Machinist

Forrás Waldorf High School - Győr — 5GCSE

SKILLS

| RESEARCH SKILLS | DESIGN SKILLS | SOFTWARE SKILLS |
|-----------------------------|-----------------------------|--------------------------------|
| User research | Wireframing and prototyping | Jira, Confluence |
| Business Analysis | Designing pixel perfect UI | Adobe Creative CC |
| Persona creation | Creating 2D animations | Axure RP (I'm an expert) |
| Journey and screen mapping | Iconography, Typography | Principle (Micro interactions) |
| Information architecture | 3D modelling | Sketch, Figma |
| User testing | Video editing | InVision, Zeplin |
| Conducting design workshops | Sound design | Blender (3D skills) |

CONTACT

jakabbalint91@gmail.com

PORTFOLIO

www.jakabbalint.com

LANGUAGE

English

Full professional proficiency

Hungarian

Mother language